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#gamescom2018

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gamescom award 2018: "And the winners are...!"

- Best of gamescom award goes to Sekiro: Shadows Die Twice (Activision)
- gamescom fans have decided: Super Smash Bros. Ultimate (Nintendo) is the winner of the public prize
- *HandOfBlood* distinguished as Best Streamer/Let's Player
- Ubisoft is Best Developer and Activision Blizzard is Best Publisher of gamescom 2018
- Fortnite had the best stand of gamescom 2018

The winners of one of the most coveted prizes of the international computer and video games industry have been determined: the gamescom awards in the still open categories were presented on gamescom Saturday. In addition to the expert jury's decision about the winners in another six jury categories, and the Best of gamescom award, the winners of the six fan categories were also announced, including the gamescom "Most Wanted" consumer award". The award ceremony took place on the Red Bull stage powered by gamescom. More than 100 submissions reached the award office, which was this year once again run by the Digital Games Culture Foundation. The first winners of the gamescom award were already announced in many jury categories on Tuesday.

The coveted Best of gamescom award was this year secured by Sekiro: Shadows Die Twice von Activision. The multiplatform-title of the Japanese developer From Software was also able to convince in the jury category Best Action Game. The visitors of gamescom chose Super Smash Bros. Ultimate as their hottest title of the year. The streamer Maximilian Knabe, alias *HandOfBlood*, was chosen as the best representative of its kind by the visitors of gamescom. Ubisoft can be pleased at the distinction as best game developer of this year's gamescom, and Activision Blizzard is the best publisher. The gamescom stand of Blizzard was also honoured by the fans for its outstanding queue entertainment and for the best consumer experience.

Here are the 13 winners of the gamescom award who were announced on Saturday:

A. Category group: Genre

Best Hardware (Jury category)

- HTC Vive Wireless Adapter (HTC)

Best Multi-Player Game (Jury category)



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Koelnmesse GmbH
Messeplatz 1
50679 Köln
P.O. Box 21 07 60
50532 Köln
Germany
Tel. +49 221 821-0
Fax +49 221 821-2574
info@koelnmesse.de
www.koelnmesse.de

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- **Battlefield V** (Electronic Arts)

Best Virtual Reality Game (Jury category)

- **Blood & Truth** (Sony Interactive Entertainment)

B. Category group: Best of gamescom

Best of gamescom (Jury category)

- **Sekiro: Shadows Die Twice** (Activision), also winner of Best Action Game

C. Category group: Consumer awards

Best Consumer Experience (Fan category)

- **Blizzard Booth**

Best Queue-Entertainment (Fan category)

- **Blizzard Booth**

Best Streamer/Let's Player (Fan category)

- **Maximilian *HandOfBlood* Knabe** (Instinct3)

gamescom "Most Wanted" Consumer award (Fan category)

- **Super Smash Bros. Ultimate** (Nintendo)

D. Category group: gamescom global awards

Best Booth (Jury category)

- **Fortnite Booth** (Envy Create)

Best Developer (Fan category)

- **Ubisoft** (Assassin's Creed Odyssey, Starlink - Battle for Atlas)

Best Publisher (Fan category)

- **Activision** (Call of Duty: Black Ops 4, Destiny 2: Forsaken, Sekiro: Shadows Die Twice, Spyro Reignited Trilogy)

E. Category group: gamescom Indie award

gamescom Indie award (Jury category)

- **Lost Ember** (Mooneye Studios)

F. Category group: Best of CAMPUS

Best of CAMPUS (Jury category)

- **LEDCube** (University of Applied Sciences Kempten - Adrian Kaul, Hannes Vatter)

The following winners of the gamescom award 2018 were already distinguished on gamescom Tuesday:

A. Category group: Genre

Best Action Game

- Sekiro: Shadows Die Twice (Activision Blizzard)

Best Add-on/DLC

- Destiny 2: Forsaken (Activision Blizzard)

Best Casual Game

- Team Sonic Racing (Koch Media)

Best Family Game

- Super Mario Party (Nintendo)

Best Puzzle/Skill Game

- Ori and the Will of the Wisps (Microsoft)

Best Racing Game

- Forza Horizon 4 (Microsoft)

Best Role Playing Game

- Divinity: Original Sin 2 - Definitive Edition (Bandai Namco Entertainment)

Best Simulation Game

- Agricultural Simulator 19 (astragon Entertainment)

Best Social/Online Game

- Call of Duty: Black Ops 4 (Activision Blizzard)

Best Sports Game

- FIFA 19 (Electronic Arts)

Best Strategy Game

- Total War: Three Kingdoms (Koch Media)

B. Category group: Platform

Best Console Game Sony PlayStation 4

- Marvel's Spider-Man (Sony Interactive Entertainment)

Best Console Game Microsoft Xbox One

- Ori and the Will of the Wisps (Microsoft)

Best Console Game Nintendo Switch

- **Super Smash Bros. Ultimate** (Nintendo)

Best PC Game

- **Anno 1800** (Ubisoft)

Best Mobile Game

- **Shadowgun War Games** (MADFINGER Games)

Your contact:

Benjamin Rostalski

Stiftung Digitale Spielkultur

Torstraße 6 | 10119 Berlin | Germany

T +49 30 29 04 92 92

E award@gamescom.de | E rostalski@stiftung-digitale-spielkultur.de