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#gamescom2020

## gamescom 2020: gamescom award 2020 goes to Night City

**“Cyberpunk 2077” from CD PROJEKT RED receives Best of gamescom award +++ gamescom fans pick “Gronkh” as “Best Streamer” +++ Best Lineup of gamescom 2020: Bandai Namco Entertainment +++ HEART OF GAMING beats for virtual walk-through Indie Arena Booth**

At the end of this year’s gamescom, the winners of the coveted gamescom awards are now announced. The awards in the still open categories were presented during the grand finale “gamescom: Best Of Show.” The first winners of the gamescom award had already been announced in numerous jury categories at the start of gamescom on Thursday during gamescom: Opening Night Live.

This year, the coveted Best Of gamescom award went to the title “Cyberpunk 2077”. The role play game developed by Polish studio CD PROJECT RED and distributed in Europe by Bandai Namco was also able to impress the jury in the categories of Best Sony PlayStation Game, Best PC Game and Best Role-Playing Game. gamescom fans as well chose the futuristic action role-playing game in the consumer voting as the most hotly anticipated of all the games nominated for the gamescom award.

In the eyes of the jury, publisher Bandai Namco Entertainment delivered the best lineup of gamescom 2020, including the multiple award-winning “Cyberpunk 2077,” the best simulation “Project CARS 3” and another score with “Little Nightmares 2” from the Swedish Tarsier Studios, which won an award for its outstanding trailer and is the Best Nintendo Switch Game of gamescom 2020. 2K is sure to be pleased with two awards for the gangster epic “Mafia: Definitive Edition” as Best Remaster and long-time hit “Borderlands 3” as Best Ongoing Game.

gamescom fans voted Erik “Gronkh” Range as their favorite streamer. And as Best Show, they chose the World of Tanks Blitz gamescom stream from Wargaming.

This year’s special jury prize, HEART OF GAMING Award, went to the all-digital Indie Arena Booth, a virtual walk-through MMO designed by Super Crowd Entertainment within a few months.

The prizes in the following genre and platform categories were awarded during the gamescom: Best Of Show:

### **Best Family Game**

- KeyWe, Stonewheat & Sons



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**Best Ongoing Game**

- Borderlands 3, 2K

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**Best PC Game**

- Cyberpunk 2077, CD PROJEKT RED

**Best Racing Game**

- DIRT5, Codemasters

**Best Remaster**

- Mafia: Definitive Edition, 2K

**Best Role-Playing Game**

- Cyberpunk 2077, CD PROJEKT RED

**Best Simulation**

- Project CARS 3, Bandai Namco Entertainment

**Best Sports Game**

- Tony Hawk's Pro Skater 1+2, Activision

**Best Strategy Game**

- Humankind, Amplitude Studios & SEGA Europe

**Most Original Game**

- Voidtrain, Hypetrain Digital

**Most Wanted Hardware/Technology**

- Xbox Series X, Microsoft

Winners of the following gamescom global and consumer awards were also revealed during the gamescom: Best Of Show.

**Best Announcement**

- Unknown 9: Awakening, Reflector Entertainment

**Best Lineup**

- Bandai Namco Entertainment

**Best of gamescom**

- Cyberpunk 2077, CD PROJEKT RED

**Best Presentation/Trailer**

- Little Nightmares 2, Tarsier Studios

**Best Show**

- World of Tanks Blitz gamescom Stream, Wargaming

**Best Streamer**

- Erik "Gronkh" Range

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**gamescom "Most Wanted" Consumer Award**

- Cyberpunk 2077, CD PROJEKT RED

**HEART OF GAMING Award**

- Indie Arena Booth, Super Crowd Entertainment

The following winners were already announced on Thursday during gamescom:  
Opening Night Live.

**Best Action Adventure Game**

- Watch Dogs: Legion, Ubisoft

**Best Action Game**

- Star Wars: Squadrons, Electronic Arts

**Best Indie Game**

- Curious Expedition 2, Maschinen-Mensch

**Best Microsoft Xbox Game**

- Tell Me Why, Microsoft

**Best Multiplayer Game**

- Operation: Tango, Clever Plays

**Best Nintendo Switch Game**

- Little Nightmares 2, Bandai Namco Entertainment

**Best Sony Playstation Game**

- Cyberpunk 2077, CD PROJEKT RED

For questions about the awards, please contact:

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**About gamescom**

gamescom is the world's largest event for computer and video games and Europe's largest business platform for the games industry. Due to the global COVID-19 pandemic, gamescom 2020 will be held exclusively in digital format from Thursday, August 27, 2020 to Sunday, August 30, 2020. On-site events in Cologne will not take place this year given the current situation. gamescom is jointly organized by Koelnmesse and game - the German Games Industry Association.

**Koelnmesse - Global Competence in Digital Media, Entertainment and Mobility:**

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Koelnmesse is an international leader in organising trade fairs in the Digital Media, Entertainment and Mobility segments. Trade fairs like photokina, DMEXCO, gamescom, gamescom asia, INTERMOT and THE TIRE COLOGNE are established as leading international trade fairs. Koelnmesse not only organises trade fairs in these areas in Cologne, but also in other growth markets like, for example, China, Singapore and Thailand, which have different areas of focus and content. These global activities offer customers of Koelnmesse tailor-made events in different markets, which guarantee sustainable and international business.

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