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#gamescom2018

gamescom award 2018: here are the nominees

The final phase of the gamescom award 2018 has begun: the Jury, consisting of German and international games journalists, as well as well-known YouTubers and Co., have named the nominees. Prior to this, over 100 entries had been submitted to the gamescom award office. More than 30 new products qualified for the final round of the gamescom award 2018. This year, winners will be distinguished in a total of 29 categories. gamescom exhibitors and visitors (21 to 25 August 2018) are eagerly waiting to see who will be able to take one of the coveted trophies home with them after the festive award ceremony on Tuesday, 21 August at 12 pm in the Konrad-Adenauer-Saal (Congress Centre North).

From the start of the trade fair until Friday, 24 August at 2 pm, fans and visitors of gamescom can vote for their favourites in various fan categories such as Best Streamer/Let's Player, Best Developer and Best Publisher via the official gamescom app. This also includes the gamescom "Most Wanted" Consumer award, which is voted by the fans from all the nominated games. These and other winners in the jury categories of Best Booth, Best of Campus and the gamescom Indie Award will be announced at gamescom Saturday at 3 pm on the Red Bull Stage powered by gamescom.

These are the nominees for the gamescom award 2018:

A. Category group: Genre

Best Action Game

- **Marvel's Spider-Man** (Sony Interactive Entertainment)
- **Metro Exodus** (Deep Silver)
- **Sekiro: Shadows Die Twice** (Activision Blizzard)

Best Add-on/DLC

- **Destiny 2: Forsaken** (Activision Blizzard)
- **State of Decay 2 Daybreak** (Microsoft)

Best Casual Game

- **Life is Strange 2** (Square Enix)
- **Persona 5: Dancing in Starlight** (Koch Media)
- **Team Sonic Racing** (Koch Media)

Best Family Game

- **LEGO DC Super-Villains** (Warner Bros. Entertainment)
- **Life is Strange 2** (Square Enix)



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Koelnmesse GmbH
Messeplatz 1
50679 Köln
P.O. Box 21 07 60
50532 Köln
Germany
Tel. +49 221 821-0
Fax +49 221 821-2574
info@koelnmesse.de
www.koelnmesse.de

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- **Super Mario Party** (Nintendo)

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Best Puzzle/Skill Game

- **Astro Bot Rescue Mission** (Sony Interactive Entertainment)
- **Ori and the Will of the Wisps** (Microsoft)
- **Persona 5: Dancing in Starlight** (Koch Media)

Best Racing Game

- **F1 2018** (Koch Media/Codemasters)
- **Forza Horizon 4** (Microsoft)
- **Team Sonic Racing** (Koch Media)

Best Role Playing Game

- **Assassin's Creed Odyssey** (Ubisoft)
- **Divinity: Original Sin 2 - Definitive Edition** (Bandai Namco Entertainment)
- **Kingdom Hearts III** (Square Enix)

Best Simulation Game

- **Anno 1800** (Ubisoft)
- **F1 2018** (Koch Media/Codemasters)
- **Farming Simulator 19** (astragon Entertainment)

Best Social/Online Game

- **Call of Duty: Black Ops 4** (Activision Blizzard)
- **Dying Light Bad Blood** (Techland)
- **Rend** (Frostkeep Studios)

Best Sports Game

- **F1 2018** (Koch Media/Codemasters)
- **FIFA 19** (Electronic Arts)
- **PES 2019** (Konami)

Best Strategy Game

- **Anno 1800** (Ubisoft)
- **Divinity: Original Sin 2 - Definitive Edition** (Bandai Namco Entertainment)
- **Total War: Three Kingdoms** (Koch Media)

A. Category group: Platform

Best Console Game Sony PlayStation 4

- **Marvel's Spider-Man** (Sony Interactive Entertainment)
- **Assassin's Creed Odyssey** (Ubisoft)
- **Project Mephisto** (working title)

Best Console Game Microsoft Xbox One

- Ori and the Will of the Wisps (Microsoft)
- Shadow of the Tomb Raider (Square Enix)
- Forza Horizon 4 (Microsoft)

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Best Console Game Nintendo Switch

- LEGO DC Super-Villains (Warner Bros. Entertainment)
- Starlink - Battle for Atlas (Ubisoft)
- Super Smash Bros. Ultimate (Nintendo)

Best PC Game

- Anno 1800 (Ubisoft)
- Life is Strange 2 (Square Enix)
- Shadow of the Tomb Raider (Square Enix)

Best Mobile Game

- Hyperdrome (Travian Games)
- Shadowgun War Games (MADFINGER Games)

Your contact:

Benjamin Rostalski

Stiftung Digitale Spielekultur

Torstraße 6 | 10119 Berlin | Germany

T +49 30 29 04 92 92

E award@gamescom.de | E rostalski@stiftung-digitale-spielekultur.de