

No.27 / August 2017, Cologne #gamescom2017

Chancellor Dr Angela Merkel is opening gamescom



German Chancellor Angela Merkel and the Minister-President of the federal state of North Rhine-Westphalia, Armin Laschet, commenced with a tour through the exhibition halls together with Parliamentary Secretary Sean Casey from the gamescom partner country of Canada and the Mayor of Cologne Henriette Reker. They were accompanied by Felix Falk, Managing Director of the BIU, the association of the German games industry and sponsor of gamescom, as well as by Gerald Böse, President and Chief Executive Officer of Koelnmesse, the organiser of gamescom. The participants of the tour then exchanged ideas at the Sony stand with Timo Ullmann from the Berlin games developers Yager and Mareike Ottrand. They also spoke with the founder and Art Director of Studio Fizbin about the special challenges facing small and medium-sized games developers in Germany and the necessity for development funding. At the stand of the agricultural simulator, the participants of the tour informed themselves about simulations and how they can playfully make complex technical devices experienceable for anyone. At the fourth station of the tour, the Microsoft stand, teacher Mirek Hancl used the example of Minecraft to show how computer and video games can be sensibly incorporated into the classroom as digital teaching materials.

Chancellor Dr. Angela Merkel: "Computer and video games are of the utmost importance as cultural assets, as a driving force for innovation and as an economic factor, which is why I was also very pleased to come to Cologne to provide this developing industry with my recommendation."

Armin Laschet, Minister-President of North Rhine-Westphalia: "I am pleased to once again see the games industry as a guest here in North Rhine-Westphalia, the home of gamescom. A warm welcome to one of the most important computer game trade fairs in the world! Computer and video games are complex high-tech products and an important business factor for the media location North Rhine-Westphalia.



gamescom 22.08.-26.08.2017 www.gamescomcologne.com

Your contact:

Kathrin Münker
Tel.
+49 221 821-2528
Fax
+49 221 821-3544
E-mail
k.muenker@koelnmesse.de

Koelnmesse GmbH Messeplatz 1 50679 Köln P.O. Box 21 07 60 50532 Köln Germany Tel.+49 221 821-0 Fax+49 221 821-2574 info@koelnmesse.de www.koelnmesse.de

Executive Board:
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(President and Chief Executive
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Katharina C. Hamma
Herbert Marner

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gamescom focuses on this growth and future market and shows how virtual worlds have long since moved into our living rooms. Other business areas can also profit from the technological innovation of the games industry to a special degree."

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Felix Falk, Managing Director of the BIU, the association of the games industry and sponsor of gamescom: "We are very pleased that Chancellor Dr Angela Merkel, together with Minister-President Armin Laschet, has opened gamescom, the world's largest event for computer and video games, for the first time. Her visit, but especially her speech expressly underline the great importance of computer and video games for the digital and business location. The important thing now is to improve the basic conditions for the games industry, so that games 'Made in Germany' can also become export hits."

Gerald Böse, President and Chief Executive Officer of Koelnmesse: "The opening of gamescom by the Chancellor was and remains a great honour for us. With her visit, she acknowledged the development of gamescom into the world's largest event for computer and video games, and underlined the position of gamescom as one of the most successful and largest events in the German trade fair system. We, as the organisers of gamescom, say 'Thank you'".

Koelnmesse - Global Competence in Digital Media, Entertainment and Mobility: Koelnmesse is an international leader in organising trade fairs in the Digital Media, Entertainment und Mobility segments. Trade fairs like photokina, dmexco, gamescom, INTERMOT and THE TIRE COLOGNE are established as leading international trade fairs and are being expanded by future-oriented formats like DIGILITY. Koelnmesse not only organises trade fairs in these areas in Cologne, but also in other growth markets like, for example, China, Singapore and Thailand, which have different areas of focus and content. These global activities offer customers of Koelnmesse tailor-made events in different markets, which guarantee sustainable and international business.

The next events:

dmexco, Cologne, Germany, 13.-14.09.2017 SIGGRAPH Asia, Bangkok, Thailand, 28.- 30.11.2017 Business Forum Imaging Cologne, Cologne, Germany, 28.02. - 01.03.2018

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Your contact:

Kathrin Münker Communications Manager

Koelnmesse GmbH
Messeplatz 1
50679 Cologne
Germany
Tel +49 221 821-2528
Fax +49 221 821-3544
k.muenker@koelnmesse.de
www.koelnmesse.com